

Epoch Timeline:


ON THE EVE OF THE FIRST EXODUS

Product Tie-In: Fireborn Gamemaster's Guide

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Atlantis was a mystical island of the mythic age, a place of learning, wisdom, sorcery, and engineering. Protected by the sea and warded by a peace-pact forged by titans and dragons, the nation was allowed to grow and prosper and bring to light the greatest of mankind's strengths. In this epoch, the proud and intelligent people of Atlantis are on the eve of becoming something both greater and more terrible: an empire, the first one ever shaped by man.

This timeline provides a comprehensive overview of the Atlantean epoch referred to in the Fireborn Gamemaster's Guide as **Eve of the First Exodus**. It supplies GMs and players alike with a "big picture" view of this time and place in the mythic age. What happens between the lines, however, and the details of each event, are up to you.



EPOCH TIMELINE: EVE OF THE FIRST EXODUS

With "IV" denoting the Time of the Fourth Sun

see what mankind has wrought

- Pre-IV The dragons and the giants begin a millennium-long war; the fae remain in hiding throughout most of it
- Pre-IV The dragons and giants reach an accord, retreating to the ends of the world and leaving the spaces between for the fae; the fae, disappointed with the shape of the world after the epic battles, and no longer as interested in journeying, claim the fertile forests of Erebea as their own, and call it Elysium, the blessed lands; they cease traveling when they reach the shores of the Inner Sea, leaving the rest of the world to the younger races, like mankind
- Pre-IV With the rise of mankind, many fae travel north into isolation with the giant-kin; Jotunheim is founded
- IV 999 On the eve of the second millennium, Queen Maeve declares war against the formorians, twisted descendents of the titans
- IV 1500 First communities on Atlantis; First Kurgan migrants trickle westward
- IV 2550 First Atlantean conflict with Erebean sea-raiders
- IV 2563 Capital city of Atlantis is begun
- IV 2612 Capital city of Atlantis completed
- IV 2800 Kurgans come in greater numbers from eastern Erebea, disperse throughout northern, southern, and central Erebea
- IV 3000 Intrigued by their encounters with the Kurgans, the titans emerge from their mountain homes and stride the lands under a banner of truce to

- IV 3111 Kurgan migrations funnel almost exclusively into central Erebea
- IV 3256 Visit of King Oberyceum of Arcadia
- IV 3333 Amused, the titans return to the north, though they leave many relics and mixed-blood offspring behind. Ysgard, the Kurgan temple-city venerating the titans, is founded.
- IV 3382 The First Exodus begins
- IV 3385 Atlantean-Kehebet trade intensifies
- IV 3450 Kehebet is de facto colony of Atlantis
- IV 3450-1400 Atlantean empire reaches the peak of exploration and colonization; Explorers report existence of a massive, lush continent to the far west

